

Jeremy Binagia

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ABOUT ME

Scientist with expertise in physics-based simulation for robotics. I develop high-performance C++ algorithms for fast, high-fidelity simulation, focusing on contact modeling, deformable body dynamics, and Drake-based robotics simulation.

EDUCATION

Stanford University , Ph.D. in Chemical Engineering (4.068 GPA)	2022
Thesis: <i>The Impact of Fluid Elasticity on the Motility of Swimming Microorganisms</i>	
Stanford University , M.S. in Chemical Engineering (4.068 GPA)	2019
The University of Texas at Austin , B.S. in Chemical Engineering with Highest Honors (4.00 GPA)	2016

RESEARCH EXPERIENCE

Applied Scientist II, Amazon Robotics 2022 - Present

- Develop and maintain a production-scale robotics simulator using Drake (C++), enabling real-time and batch simulations of Amazon's robotic manipulation workcells
- Write unit and integration tests to validate simulation features; monitor CI pipelines and conduct peer code reviews across multiple collaborative codebases involving large, distributed teams.
- Create high-level design and lead implementation of key features related to asset generation, contact mechanics, deformable objects, and pneumatics
- Routinely collaborate with researchers at Toyota Research Institute (TRI) to design new features related to deformable body simulation in Drake, including occasional open-source contributions
- Investigating scalable ways to generate assets for simulation including photometric 3D reconstruction
- Mentor and advise intern and co-op students who have worked on real2sim and uncertainty quantification

Graduate Researcher, Advisor: Prof. Eric S.G. Shaqfeh, Stanford University 2016 - 2022

- Developed high-fidelity multiphysics solvers in Fortran for simulating fluid-structure interaction problems, using techniques based on the Finite Element Method (FEM) and parallel MPI-based execution
- Simulated large-deformation continuum mechanics problems involving soft bodies in complex fluids, incorporating nonlinear constitutive models for viscoelastic fluids and deformable bodies (e.g. hyperelastic material)
- Optimized and debugged object-oriented simulation code, leveraging distributed parallel computing via MPI
- Created first fully resolved 3D simulation of microorganisms swimming in complex biological fluids
- Lead a multi-disciplinary team effort with researchers in mechanical engineering to both create and simulate a robotic "swimming rheometer" that can be used to infer properties of complex biofluids
- Effectively communicated results to technical and non-technical audiences alike through oral presentations at various scientific conferences as well as in writing via multiple peer-reviewed publications

High-Energy-Density Physics Intern, Mentor: Dr. Luc Peterson, Lawrence Livermore National Laboratory 2020

- Conducted radiation hydrodynamics simulations to assess the impact of ablator microstructure on seeding fluid instabilities within inertial confinement fusion (ICF) experiments conducted at the National Ignition Facility (NIF)

SKILLS

Languages (experienced & familiar): C++ (modern, production-quality), Python, MATLAB, Fortran, Lua, R, Mathematica
Software (experienced & familiar): Linux, Git, Drake, Pandas, NumPy, MPI, CUDA, OpenMP, AWS, Bedrock
Theory: Continuum mechanics, Multibody dynamics, Constitutive modeling, Finite element method, Stress-strain relationships, Parallel computing

SELECTED AWARDS & HONORS

Gerald J. Liebermann Fellowship (<i>awarded to ~13 outstanding Stanford PhD students annually</i>)	2021 – 2022
National Science Foundation (NSF) Graduate Research Fellowship (<i>fund 3 years, valued at \$140,000</i>)	2016 – 2019
National Defense Science & Engineering Graduate (NDSEG) Fellowship Awardee (<i>5-10% acceptance rate</i>)	2016

SELECTED GRADUATE COURSEWORK

Fluid mechanics:	Microhydrodynamics, Suspension mechanics, Flow instability, Physics of microfluidics
Computational science:	Finite element analysis, Parallel computing, Advanced software development, Numerical methods, Algorithmic analysis, Linear algebra, Cardiovascular computational modeling
Machine learning:	Data mining and analysis, Deep learning, Machine learning in computational engineering

PEER-REVIEWED PUBLICATIONS

1. Pfaff, N., Fu, E., **Binagia, J.**, Isola, P., Tedrake, R., Scalable real2Sim: physics-aware asset generation via robotic pick-and-place setups. *Accepted for IROS 2025*. <https://arxiv.org/abs/2503.00370>.
2. **Binagia, J.P.***, Kroo, L.*, Eckman, N., Prakash, M., & Shaqfeh, E. S. G. A swimming rheometer: self-propulsion of a freely-suspended, axisymmetric swimmer by viscoelastic normal stresses. *Journal of Fluid Mechanics* (2022).
3. **Binagia, J. P.**, & Shaqfeh, E. S. G. Self-propulsion of a freely suspended swimmer by a swirling tail in a viscoelastic fluid. *Physical Review Fluids* (2021).
- Selected as an Editor's Suggestion and featured in a [Synopsis article](#) in the magazine "Physics"
4. Housiadas, K. D., **Binagia, J. P.**, & Shaqfeh, E. S. G. Squirms with swirl in viscoelastic fluids at low Weissenberg number. *Journal of Fluid Mechanics* (2021).
5. **Binagia, J. P.**, Phoa, A., Housiadas, K. D. & Shaqfeh, E. S. G. Swimming with swirl in a viscoelastic fluid. *Journal of Fluid Mechanics* (2020).
6. **Binagia, J. P.***, Guido, C. J.*, Shaqfeh, E. S. G. Three-dimensional simulations of undulatory and amoeboid swimmers in viscoelastic fluids. *Soft Matter* (2019).
7. Shu, C.-C., Tran, V., **Binagia, J.**, Ramkrishna, D. On speeding up stochastic simulations by parallelization of random number generation. *Chemical Engineering Science* (2015).

PATENTS

1. Shaqfeh, E. S. G., Prakash, M., Kroo, L., **Binagia, J.**, A multi-mode mechanical swimmer that acts a rheometer (2024). [U.S. Patent App. No. 18/681,312](#).
2. Bonnetcaze, R., Chopra, M., Chopra, S., **Binagia, J.**, Ekerdt, J., & Edmondson, B. Patterning metal regions on metal oxide films/metal films by selective reduction/oxidation using localized thermal heating (2020). [U.S. Patent App. No. 16/467,927](#).

CONFERENCE ORAL PRESENTATIONS

1. **Binagia, J. P.**, & Shaqfeh, E. S. G. Self-propulsion of a freely suspended swimmer by a swirling tail in a viscoelastic fluid. *AICHE Annual Meeting 2021*. Boston, MA (Nov. 2021).
2. **Binagia, J. P.**, Kroo, L., Prakash, M., & Shaqfeh, E. S. G. Self-propulsion of a freely suspended swimmer by a swirling tail in a viscoelastic fluid. *Society of Rheology Annual Meeting*. Bangor, ME (Oct. 2021).
3. **Binagia, J. P.**, Phoa, A., Housiadas, K., & Shaqfeh, E. S. G. The impact of azimuthal flow on swimming dynamics in elastic fluids. *18th International Congress on Rheology (ICR)*. Virtual Meeting (Dec. 2020).
4. **Binagia, J. P.**, Phoa, A., Housiadas, K., & Shaqfeh, E. S. G. Swimming with swirl at low Weissenberg number. *APS Division of Fluid Dynamics*. Virtual Meeting (Nov. 2020).
5. **Binagia, J. P.**, & Shaqfeh, E. S. G. Swimming with swirl in a viscoelastic fluid. *AICHE Annual Meeting 2020*. Virtual Meeting (Nov. 2020). Video link: <https://youtu.be/STR7URmcPc>
6. **Binagia, J. P.**, & Shaqfeh, E. S. G. Swimming with swirl in a viscoelastic fluid. *Society of Engineering Science*. Virtual Meeting (Sep. 2020).
7. **Binagia, J. P.**, Phoa, A., Housiadas, K., & Shaqfeh, E. S. G. How azimuthal swirl impacts swimming kinematics in a viscoelastic fluid. *APS Division of Fluid Dynamics*. Seattle, WA (2019, Nov).
8. **Binagia, J. P.**, Guido, C. J., & Shaqfeh, E. S. G. Simulating the swimming motion of *C. elegans* and amoeboids in viscoelastic fluids via the immersed boundary method. *SIAM Conference on Computational Science and Engineering*. Spokane, WA (Feb. 2019).

MACHINE LEARNING PROJECTS

- Parallel Neural Network Training using Multiple GPUs** (github.com/jbinagia/cme213-final-project) 2020
- Designed a parallel algorithm to accelerate neural network training on multiple GPUs via CUDA and MPI
- Teaching Microswimmers How to Navigate via Reinforcement Learning** (github.com/jbinagia/cme216-final-project) 2020
- Trained theoretical microswimmers (e.g. microrobots) to navigate a complex flow field via reinforcement learning
- Efficient Sampling of Equilibrium States Using Artificial Neural Networks** (github.com/jbinagia/CS-230-Final-Project) 2019
- Implemented a deep neural network in PyTorch that can efficiently find low energy configurations of molecules

LEADERSHIP & SERVICE

Chair , Dean's Graduate Student Advisory Council (DGSAC)	2021 – 2022
Program Coordinator , Science Teaching Through Art (STAR)	2019 – 2021
Instructor , Stanford Prison Education Project (SPEP)	2019 – 2021

* *These authors contributed equally*